Application or Docket Number 4286-P03309UTO1 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN SMALL ENTITY (Column 1) (Column 2) TYPE [OR TOTAL CLAIMS RATE FEE RATE FEE NUMBER EXTRA BASIC FEE 385.00 BASIC FEE 770.00 NUMBER FILED OR FOR TOTAL CHARGEABLE CLAIMS IUX\$ 9= X\$18= minus 20= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** OR SMALL ENTITY (Column 2) (Column 1) (Column 3) HIGHEST CLAIMS ADDI-ADDI-PRESENT ⋖ NUMBER REMAINING RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR X\$18= X\$ 9= Total Minus OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-0 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** Total Minus X\$18= X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT** AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$18= X\$ 9= OR Minus Independent

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

OR

X43=

+145=

ADDIT, FEE

TOTAL

X86=

+290=

ADDIT, FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, ent 1"3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.